15:00 #317. Interactive Holograms for Improved Information Communication
Ralph Tayeh, Fopefoluwa Bademosi and Raja R. A. Issa

15:15 #365. Integrating BIM and Game Engine for Simulation Interactive Life Cycle Analysis Visualization
Sagid Omaran, Abdulaziz Alghamdi, Salam Alharishawi and Decker Hains

15:30 #37. Understanding Roofer's Risk Compensatory Behavior through Passive Haptics Mixed-Reality System
Sogand Hasanzadeh and Jesus M. de la Garza

15:45 #130. Using Immersive Virtual Reality to Improve Choosing by Advantages System for the Selection of Fall-Protection Measures
Xavier Brioso, Claudia Calderon-Hernandez, Javier Irizarry and Daniel Paes

16:00 #147. First Responders' Spatial Working Memory of Large-scale Buildings: Implications of Information Format
Yangming Shi, Jing Du, Shyam Prathish Sargunam and Eric Ragan

16:15 #94. Capabilities of Mixed Reality Applications for Architecture and Construction: A Comparative Review with HoloLens
Yilei Huang, Samjhana Shakya and Lianbo Zhu

16:30 #246. Integrating Biometric Sensors, VR, and Machine Learning to Classify EEG Signals in Alternative Architecture Designs
Zhengbo Zou, Xinran Yu and Semiha Ergan